

# Cognitive modeling of planning processes within 'Plan-A-Day'

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# 1 The task: "Plan-A-Day" (PAD)

PAD is a computer-based interactive task in which subjects have to coordinate several errands of different priority, date and duration during a fictitious day. The program is implemented in Macromedia Flash and controlled with the mouse. The difficulty of Plan-a-Day problems can be varied by the number of errands, overlap of time windows, and consideration of way times. Task completion time and number of planning errors are measured as performance indicators.



# 2 Aims

Our goal is to model decision making in the context of planning processes on a microgenetic level using the ACT-R framework (Anderson et al, 2004). The reason to work on the microgenetic level of planning lies in the better explanation of data due to a better resolution level of ongoing processes, in contrast to staying at the level of broad constructs, such as working memory or inhibitory control. We aim to provide a detailed model of subjects' cognitive processes and resulting behavioural performance.

Recently, Gobet and Ritter (2000) proposed an approach they called "individual data analysis" (IDA). IDA is not a totally new approach – on the contrary, many important developments in psychology have their foundation in single cases (see Dukes, 1968). Instead of looking for averaged effects (Gobet & Ritter, 2000, p. 153, speak from the "obsession of modern psychology with statistical testing"), IDA might be a solution for microgenetic process modeling. Through the close interaction between theory building (modeling) and experimentation (data), IDA promises to gap the gulf between theories on a macro-level with microgenetic assumptions about processes.

## 3 Methods

- Five subjects received four Plan-a-Day problems in two difficulty levels (four errands and six errands).
- Detailed thinking aloud protocols were recorded using a screen capture software with a microphone.
- Recordings of verbalizations (audio) and behavior (video) were transcribed and further formalized by extracting actions (read text, move to location, etc.), goal statements, logical inferences, and implied working memory content.
- Possible heuristics used by subjects were deduced from the formalised protocols.
- These heuristics were compared to ACT-R cognitive models that solve Plan-a-Day with a minimal heuristics approach.

### **4 Results**

 The additional behavioral data allowed a validation and extension of verbal protocols, as they contained non-verbalized information and made it possible to control the consistency of verbalizations and actions.

• The typical behavior of subjects could be modeled with surprisingly few heuristic rules.

• These heuristics correspond in large parts to the ACT-R cognitive models of the planning process using minimal heuristics.



 Coal / Action
 Description

 Read task (militaly)
 Reading of tasks, write to memory

 Reduce property of a task
 Reading of tasks, write to memory

 Reference property of a task
 Reading of tasks, write to memory

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### References

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#### Contact

http://atp.uni-hd.de/forschun/planaday/index.html

## **5** Discussion

Individual data analysis of subjects who are solving planning tasks within PAD gives insight into strategic thinking processes and reasoning under constraints. Models for individual subjects are a promising starting point for a more general perspective on cognitive modeling of planning processes. Interactions between model and environment are implemented as abstract LISP functions and should be replaced by more sophisticated naturalistic modeling of perceptual processes in ACT-R. The same holds for modeling memory processes, which at present are implemented with perfect recall. In order to pursue the IDA approach more rigorously, selected subjects should be tested again with revised PAD problems.